"Makerspace" Planning Process Illinois State University – Milner Library Chad Kahl – cmkahl@ilstu.edu

What got the effort started?

- Library Dean was approached by Deans of other colleges
- Campus faces challenge of supporting students' need for technology support
- Milner Library has a computer lab (uLab) that has seen precipitous drop in usage over 88% in last sixteen years
- Milner Library is about to initiate comprehensive space planning

Working Group Charge

[I]nvestigate the development of a makerspace in Milner Library's uLab space. Specifically, the project team will explore the professional literature, perform a needs assessment, gather feedback from campus and external users and identify potential campus and off-campus partners to define what should be included in the makerspace. The team will produce a schedule for development of the makerspace, ascertain short- and long-term expenses, identify potential staffing and corresponding professional development and training needs and develop an assessment plan for makerspace usage.

Milner's process

- Utilizing Design Thinking for Educators, 2nd ed. and accompanying Designer's Workbook
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- Five (really six) phases of the design thinking process
 - o Getting Started
 - Defined a Brief Challenge
 - Members of the ISU community are expressing interest in a makerspace to explore and incorporate interactive technologies, resources, and services.
 - Redesigning the Milner uLab space is an opportunity to provide a centralized location with extended building hours.
 - This project is a great opportunity to define campus needs and by providing a fiscally responsible, unified and transformative space to meet the 21st century needs of campus.
 - Project Plan
 - o Discovery
 - Understand the Challenge
 - Prepare Research decided early on that we would submit this process to IRB
 - Select Research Participants
 - o Identified 7 types of users (e.g. digital media students, faculty with specific curricular needs)
 - o Identified focus groups: undergraduates, grad students, faculty
 - Build a Question Guide
 - Prepare for Fieldwork

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- Created list of potential campus and community partners for interviews and/or site visits
 - Clarified possibilities for space: technologies (e.g. 3D printer), fabricating technologies (e.g. saws), multimedia creation (e.g. one button studio), specialized software (e.g. GIS)
- Gather Inspiration
 - Held over 15 interviews and more are planned
 - Have started site visits on and off campus; local and non-local; library and non-library settings
 - Focus groups will be held in April
- o Interpretation
 - Tell Stories
 - Search for Meaning
 - Frame Opportunities
- o Ideation
 - Generate Ideas
 - Refine Ideas
- \circ Experimentation
 - Make Prototypes
 - Get Feedback
- o Evolution
 - Track Learning
 - Move Forward